

Tyler J. McClelland

480-685-7740 • tylerjmcclelland@gmail.com • tylerjmcclelland.com • www.github.com/tylermcclelland

SUMMARY

Computer Science Junior with a strong interest in high-performance systems, hardware-software integration, and AI/ML. Seeking a software engineering internship to apply my technical skills and deepen my understanding of engineering.

EDUCATION

B.S. Computer Science May 2027
Arizona State University, Tempe, AZ 3.8 GPA
Relevant Coursework: Data Structures and Algorithms, Introduction to Software Engineering, Information Assurance, Applied Linear Algebra, Calculus III, University Physics I/II

Coursework toward A.S. Computer Science August 2023 - Dec 2024
Chandler/Gilbert Community College, Chandler, AZ (transfer to Arizona State University) 3.96 GPA

TECHNICAL SKILLS

Programming Languages: C/C++, Python, Java, MATLAB, HTML, CSS, JS, bash

Core Concepts: Data Structures & Algorithms, Memory Management, Object-Oriented Design (OOP), System Architecture

Tools, Databases, and OS: Linux/Unix, Git, GitHub, Windows, MacOS, PowerShell

EXPERIENCE

Logos Robotics Lab at Arizona State University: Undergraduate Researcher January 2026 - Present

- Trained and evaluated robotic policies, including ACT, Diffusion, and Vision-Language-Action (VLA) models using PyTorch and LeRobot
- Fine-tuned vision encoders on LIBERO benchmark, establishing performance metrics for distillation research
- Configured and executed distributed training jobs on an HPC cluster by developing bash scripts for SLURM job automation to train on A100 GPUs

PROJECTS

FPGA Flight Simulator, Class Project Fall 2024

- Designed and implemented a flight simulator on an **Altera DE-10 Lite FPGA** using Verilog. Wrote and tested logic in Verilog to accurately simulate flight dynamics.
- Created the system architecture in **LogicWorks**, modeling flight behavior with a finite state machine
- Delivered a fully functioning design that demonstrated **hardware-software integration** for control systems

Flight Data Management System, Class Project Fall 2025

- Engineered** a high-performance data management system in C++ using a **Red-Black Tree to guarantee $O(\log n)$** execution time for flight scheduling operations (insert, delete, search).
- Optimized retrieval speeds by building a Hash Table with collision chaining, reducing **average** lookup time to **$O(1)$** .
- Developed** a network routing module using Dijkstra's Algorithm and a custom Min-Priority Queue to **calculate optimal paths** between cities.

Autonomous Robot Navigation System, Class Project Spring 2025

- Designed the robot chassis and wrote all control logic in MATLAB, integrating **one ultrasonic, one color, and one touch** sensor to navigate maze environments
- Led a 4-person team as project manager, establishing milestones and communication cadences that delivered the final system **2 weeks ahead of schedule**
- Maintained the GitHub repository, coordinating pull requests, ensuring accurate version control, and branching to ensure **zero critical integration issues** and full traceability of changes

Awards

Dean's List - Spring 2025, Fall 2025 May 2025 – December 2025

- Awarded the Dean's List award from the Ira A. Fulton School of Engineering at ASU for each semester attended

President's Honors List - Fall 2023, Spring 2024, Fall 2024 August 2023 – August 2024

- Awarded the President's Honors List award for each semester I attended Chandler Gilbert Community College